No surprises

Bits from the Release Team

CUT/Rolling/Testing

what is testing for?

Unbroken at all times
Not easily possible
Bits from the Release Team
Retrospective
1. DC9
2. Freeze Planning
3. Freeze Duration
4. Clarity of Policy/Process
5. More Approval
6. Too Much Work for Size of Team
7. Code Review Tools
8. Reach More People

Manager should coordinate more
Delegate out of core team

Act
Ack
???

1. Act
2. Ack
3. ???
**Good**

- High quality release
- RTD usage
- Unblock handling
- Communications improved
- Length of time between releases

**Bad**

- Drop in release
- RTD usage
- Unblock handling
- Communication decreased
- Length of time between releases

**Solutions!**

- Decrease communication
- Increase communication
- More openness
- Lack of clarity of process/policy
- Manpower
• High quality release
• BTS usage
• Unblock handling
• Communications improved
• Length of time between releases
- DC9 freeze communication
- Squeeze freeze communication
- Freeze duration
- Lack of clarity of process/policy
- Manpower
No surprises

Bits from the Release Team
Removals from testing

semi automated!

Tools to locate likely candidates

Mails to debian-devel

Both automatic and manual
• DC9 freeze communication
• Squeeze freeze communication
• Freeze duration
• Lack of clarity of process/policy
• Manpower
solutions!
- Role of RMs
- Better tracking/distribution of ongoing work
- More involvement of those outside release team
- Better tools
- More people
- Pierre Habouzit
+ Niels Thykier
• DC9 freeze communication
• Squeeze freeze communication
• Freeze duration
• Lack of clarity of process/policy
• Manpower
How to pick a freeze date?
Number of RC bugs
When RC bug rate flatlines
When kernel/Gnome/KDE/things are ready
Time Based Freezes
good!

... in theory ...
possible problems

• Will the kernel be ready?
• Will d-i be ready?
• What if we're not ready?
solutions!
Reminders
BTS
usertags
Suck
Suck it and see
CUT/Rolling/Testing

what is testing for?

CUT/Rolling

We don't mind, as long as...
No impact on stable release process
This includes asking release team to do world!

Make stable releases easier
Moved on

Unbroken at all times
Not easily possible

Making new development more exciting during freezes

Experimental should be easier...
CUT/Rolling/Test

what is testing for?
Make stable releases easier
Moved on
Unbroken at all times
Not easily possible
perl5.12
eglibc
libsvn [kfreebsd]
cut/rolling

We don't mind, as long as...

No impact on stable release process
This includes asking release team to do work!
making new development more exciting during freezes
Experimental should be easier...

Easier to develop with...

- moving of packages from experimental to unstable
- on demand experimental repositories
Easier to develop with...

- moving of packages from experimental to unstable
- on demand experimental repositories
Easier to use...

- make it easier to explore
- experimental-changes mailing list
No surprises

Bits from the Release Team

CUT/Rolling/Testing

what is testing for?

Unbroken at all times

[Note: Right scheme error]

[Diagram of CUT/Rolling/Testing with notes and symbols]